# GRAŽINA BOČKUTĖ Industrial designer

#### **CONTACT**

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# **SKILLS**

DESIGN SKETCHING
RENDERING
PROTOTYPING
REASEARCH
3D PRINTING
ELECTRONICS BASICS
KNOWLEDGE IN
MANUFACTURING

SOLIDWORKS KEYSHOT ADOBE CC (Ai, Ps, Id, Ae) CINEMA 4D

CERAMICS
PLASTIC
WOOD
METAL
CONCRETE MOLDING

TEAM WORK
INTERPERSONAL SKILLS
ANALYTICAL SKILLS
PROBLEM-SOLVING SKILLS
ENGLISH C1 LEVEL

# **AWARDS**

Young Designers' Prize 2018

"Ukmergė city landmark design" 1st prize 2016

"Maker fest" hackathon Best in social design award 2017

"Hacker games" hackathon Best in hardware award 2017

#### **EXPERIENCE**

## HoPro | Industrial Design Intern

Startup company HoPro specializes in manufacturing high quality holographic displays. During this internship I co-worked with Danil Šcepanov and we created a new holograph design, made technical drawings for manufacturing, learned about metal manufacturing and cardboard packaging. I worked in startup environment, that gave me knowledge on how it is created and how it functions.

Jun 2017 - Aug 2017 Lithuania, Business Hive

# No Picnic | Industrial Design Intern

Worked in an award-winning industrial designers studio. Gained knowledge in professional team-work with senior industrial designers, contributed in projects for some of NoPicnic's most important clients e.g. Ericsson, Victorinox, Evoko, Capwings and

Aug 2018 - Oct 2018 Sweden, Stockholm

## **EDUCATION**

## Vilnius Academy of Arts | BA Industrial and Product Design

4 years of creativity, challenges, daily strive to become better, massive progress, self-discovery, growth, all in a company of best coursemates and lecturers. During these years I realized the importance of surrounding yourself with people better than me. That's the best way to make progress and grow.

2014 - 2018

## **WORKSHOPS & HACKATHONS**

Garage 48" - Hackathon - Tartu institute of physics - 2017

"Maker fest" - Hackathon - VGTU Linkmenu factory - 2017

"Hacker games" - Hackathon - VGTU Linkmenu factory - 2017

"Garage 48" - Hackathon - Tartu institute of physics - 2018

"Wood design" - Workshop - Vilnius Academy of Arts - 2015 "Plastic design" - Workshop - Vilnius Academy of Arts - 2015

"Acme charger design" - Workshop - Tomas Ivaškevicius - 2015

"Robot design" - Workshop - Den Orlenok - 2016

"Water ionizer design" - Workshop - Burbuliukas ir co - KTU - 2017

"Ceramics design" - Workshop - Barbora Adamonyte Kei - 2018

# **EXHIBITIONS**

"Culture night" | Vilnius Academy of Arts | 2015

"Beepositive" | Vilnius Light festival | 2015

"9 1/2 weeks" | Lights exhibition Galera Gallery | 2016

"Furniture, interior, design" | Litexpo exhibition centre | 2016

"Vilnius culture night" | Vilnius Academy of Arts design greenhouse | 2016

"Sound exhibition" | Vilnius Academy of Arts | 2016

"Design process" | Academy gallery | 2018

## **RECOMMENDATIONS:**

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